



RULES & REGULATIONS

6th DOUBLE's BOWLING LEAGUE WESTWOOD BOWL, CSC @ BUKIT BATOK

ELECTION COMMITTEE

An election shall be held to fill office of President, Vice-President, Secretary and Treasurer prior to the commencement of the league, the elected committee shall decide on any dispute or protest and it is within its power to discipline any member for violating any provision of this constitution rules and regulations of this league.

LEAGUE OFFICIALS :

President	: Ahmad Bashar	Tel: 97398740
Vice-President	: Hizar Zahir	Tel: 81827144
League Secretary	: Westwood Bowl	Tel: 65137490
League Treasurer	: Civil Service Club	Tel: 65137489

REGISTRATION PAYMENT

Trophy Fund	: \$250.00 per team
Walkover Deposit	: \$120.00 per team

GAMES FEE & TROPHY FUND

Games fee	:	\$ 45.60 (\$3.80 per game)
Trophy fund	:	\$ 20.40 per week
A total of \$66.00 per team per week. (Inclusive of Trophy Fund)		
= \$33.00 per bowler per week		

WALKOVER DEPOSIT

Deduction from the deposit for Walkover Team:

1 st Walkover: \$60.00	2 nd Walkover: \$60.00	3 rd Walkover: Disqualified
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At the end of the league the amount accumulated (if any) through such sources will be contributed as additional trophy fund of the league. The balance of deposit is refundable at the end of the season. If a team gives more than three (3) walkovers during the whole season, that team will be DISQUALIFIED and their bowlers will not qualify to win any prizes. If they wish to continue, they must pay another \$382.00 being Trophy Fund and Walkover Fees again, in which they can then qualify to win prizes.

REGISTRATION PAYMENT MUST BE PAID-UP BY THE 4th WEEK OF PLAY.
HOUSE AWARD WILL ONLY APPLY AFTER ALL TEAMS PAID UP

NO REFUND FOR DISQUALIFIED TEAM OR TEAM WITHDRAWAL FROM LEAGUE.

COMPETITIVENESS

Each bowler on a team is matched with the opposing team. Each bowler earns a point for game won and these are added to those of the total team score. The advantage is obvious. By promoting competition between individuals as well as teams, there is an added incentive for each bowler who can score points even though his team may be having an off night.

MANAGEMENT

The Management of this league shall be vested in the league committee, which shall consist of the bowling league Presidents, Secretary, Treasurer and each representative captain of each team taking part in the league.

PLAYING RULES

This league will play all games in accordance with the rules and regulation of the Singapore Bowling Federation... This league will be sanctioned.

TEAM CAPTAIN

The team captain is responsible for the eligibility, conduct and attendance of this team. The captain for each evening's bowling shall be responsible for the correctness of the team's score sheets. He shall sign his opposing team's score sheets having audited all totals with the captain of the opposing team and responsible for all payment of bowling fees, trophy fund, walkover deposit etc.

LEAGUE FORMAT

- a. All New Bowlers will start with '0' handicap on their 1st week / time of play
- b. Only One (1) National / Ex National / Youth SBF bowlers are allowed to bowl per week. '0' handicap throughout the league and will anchor.
- c. From the 2nd week, the new bowler / highest handicapped bowler will automatically go as first bowler.
- d. Criteria for fielding of bowlers with same handicap are followed by bowler average and nos. of games bowled. Higher average and more games bowled will anchor.

- e. Seven (7) points is awarded to the bowler who beat their opponent in all six (6) games plus total pinfalls (individual) with handicap.
- f. Team total pinfalls will get one (1) point for each game won and grand total pinfalls with handicap (21) points.
- g. The **12** teams participating will bowl for 3 rounds for a total of **33** weeks. (**11** weeks for each round). Team Standing Prizes will be based on Overall Team Position Standing...In the event of a tie in points, the total pinfalls will be the decider.

DURATION & STARTING TIME OF LEAGUE

The league will commence on 8th JANUARY 2025 and will continue for 33 weeks. All scheduled matches will start on every WEDNESDAY promptly at 8:15pm sharp, Except on Public Holidays and the Eve of Public Holidays.

LANE OILING PATTERN

- 1. Kegel Flex Oiling Machine: **EASY STREET (39 ft)** is the default oiling pattern for this league.
- 2. A22 Oiling Machine: **SCORPION (42 ft)** is the substitute oiling pattern in the event of Kegel Flex oiling machine faulty.

HANDICAPS

All bowlers will start on a fresh handicap.

Men Handicap will be calculated on the formula of base 180 – Average x 50%.

Maximum handicap for Men bowlers shall be 20.

Ladies Handicap will be calculated on the formula of base 180 – Average x 67%.

Maximum handicap for Ladies bowlers shall be 25.

Capping of average (handicap calculation) will be 150 for Men and 130 for Ladies.

TARDY PLAYERS

A player who arrives after his team has started bowling shall be permitted to begin bowling provided the last bowler of the opposing team does not complete the 3rd frame.

Player cannot join in after the 3rd frame. He / She may continue bowling the next 3 games.

ROSTERS

Rosters will be limited to a maximum of 12 bowlers. A bowler becomes a member of a team when he/she bowls with team his/her scores are counted in deciding game. Bowler is only allowed to bowl in one (1) team in the league. **New players cannot be added to a team roster after 2nd round.** The bowler must bowl at least SIX (6) games in the 1st or 2nd round before he/she can bowl in the 3rd round. Once a bowler has bowled the 1st frame during the match, he/she is not allowed to be replaced by another bowler unless under emergency which will be determined by the league committee...

SUBSTITUTE PLAYERS

Substitution of players during the game of the series will not be permitted. A player must be registered at least 15 minutes prior to bowling. Two (2) players from the team's current roster must be present to start a game in a series or the game will be forfeited.

POSITION STANDINGS

Standing shall be determined on point's basis with one (1) point being awarded for each game a bowler won and one (1) point for the team scoring the highest series total. Total 21 points for the team who beat the opponent team all rounds. In the event of a tie, a half point will be awarded to each player or team.

TIE IN POSITION

In the event of a tie occurring for the final standing position. Total pinfalls with handicap will be the decider.

TEAM BOWLING AGAINST WALKOVER OR BYE TEAM

Each bowler must bowl a minimum 130 scratch pinfalls per game and the whole team must bowl a minimum of 1560 scratch pinfalls to win points.

ROLL-OFF

A maximum of 1 Roll-Offs per round and a total of 3 Roll-Offs are allowed throughout the league season. Team Captain are to inform the League Secretary for reservation of lanes for a suitable bowling day before the actual League night. Strictly no ROLL-OFF is allowed after 11:00pm.

HOUSE AWARDS

For Team's Roll Off, the scores will not be eligible for any team / individual / 300 perfect games or any other house award prizes.

300 PERFECT GAME :

The bowler must inform the staff on duty when he/she has seven (7) consecutive STRIKES. Failing to do so will render the perfect game claim invalid. Perfect Game award will be shared amongst all qualifiers per calendar year.

All House Awards & 300 perfect game award is not valid until the League and Lane Sanction is validated...Masters Event are not eligible for the house award. He/she must be a current member of S.B.F. affiliated club. Non S.B.F. affiliated club current member will not be entitled of the House Award.

WITHDRAWAL

Should a team withdraw from the league; teams will still need to bowl against the (bye) team that has withdrawn accordingly to get the points. Teams which have bowled against the withdrawn team, the score and point will be given back accordingly.

BYE team score is 130 (blind) per game

INTERPRETATION AND ANY MATTER NOT PROVIDED FOR

- a) The league committee shall rule upon all interpretation of this rules and regulations.
- b) Any matters not provided for shall be resolved by the league committee in accordance to the general playing rules and regulations of SINGAPORE BOWLING FEDERATION.

PROTEST

Any protest affecting eligibility on general play rules must be confirmed in writing to the league secretary not later than three (3) days after the series in which the infraction occurred. If no written protest is entered prior to the expiration of the three (3) days period, the series must stand as bowled. Protest resulting out of competition on the concluding days of a league's schedule must be filed within 48 hours thereafter. All protest to be made immediately to a league official.

DISABILITY, INJURY , EMERGENCY, ETC

When a player is unable to complete a game because of disability, injury, emergency, etc, his team members shall count his scores for the frames in the game(s) or use the blind scores, whichever the higher will apply.

MINIMUM GAMES FOR PRIZES

In order to qualify for the individual prizes, a bowler must bowl a minimum of 18 games.

DRESS CODE

Bowler are required to be properly and appropriately dressed for the night league.

Bermuda shorts are strictly prohibited for men.

Bowlers will not be allowed to bowl for non-compliance.

LEAGUE PRIZES

League prizes will be awarded for :

1.	Team Overall Standing	12 placing
2.	Team High Series Scratch	2 placing
3.	Team High Series Handicap	2 placing
4.	Team High Game Scratch	2 placing
5.	Team High Game Handicap	2 placing
6.	Individual Men High Series Scratch	2 placing
7.	Individual Men High Series Handicap	2 placing
8.	Individual Men High Game Scratch	2 placing
9.	Individual Men High Game Handicap	2 placing
10.	Individual Ladies High Series Scratch	2 placing
11.	Individual Ladies High Series Handicap	2 placing
12.	Individual Ladies High Game Scratch	2 placing
13.	Individual Ladies High Game Handicap	2 placing

Team and individual cannot qualify for both scratch and handicap awards.
Preference will be given to scratch, then handicap scores.

MASTER'S EVENT (Mixed Division)

Master's Finals Event is scheduled on Wednesday, 10th September 2025

Check In: 7.45pm..... Roll Off: 8.15pm sharp.

\$80.00 Per Entry..... 8 Games Series.

Master's Qualifying :

The Master's Qualifying will commence on 2nd April 25. Week 12 (Round 2).

Last qualifying is on Week 33. \$10.00 per entry qualifying during league games.

The Top 50 qualifiers will play in the Masters' Event

Bowlers must bowl a minimum of 12 games (2 weeks of play) to qualify for Masters

Prizes List would be based on top 20 bowlers in the Master's Finals.

Handicaps for Qualifying & Masters Event

Handicap will be based on true average (Week 9) and will apply for Master's Qualifying and actual Event.